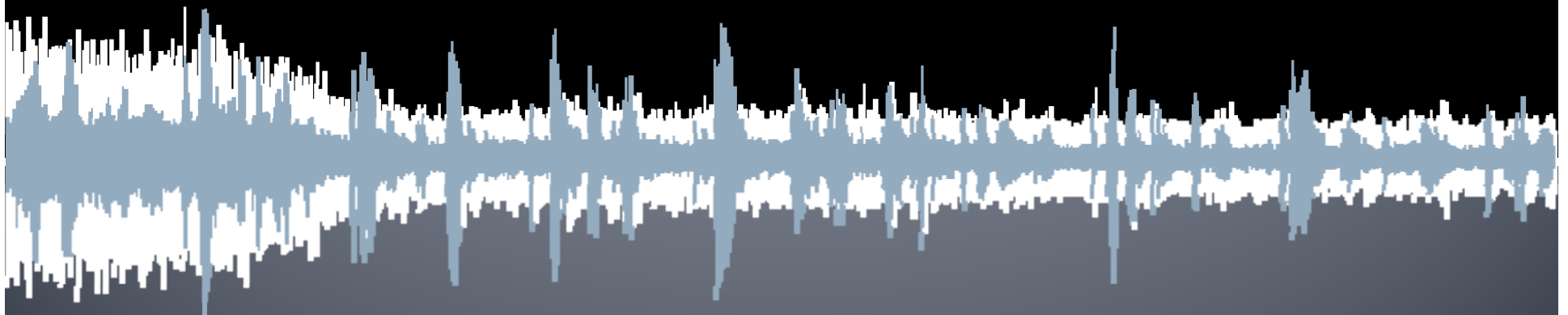


Divided Attention in Children with Hearing Loss using Digital Noise Reduction

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Grade-School Class Rules

- Keep hands, feet, and objects to yourself
- Use kind, respectful words
- Be quiet when someone else is talking
- Always do your very best
- Follow all directions the first time given

Children's Unique Listening Situations

- Listening situations common to children
 - Classroom
 - Gym
 - Cafeteria
 - Playground
 - Back seat of the car
- Children have little/no control over their listening environment

How can we help these children?

- Hearing aids now include many advanced signal processing features
 - Wide dynamic range compression
 - Directional microphones
 - Frequency lowering
 - Digital noise reduction
- Designed to improve signal audibility and listening comfort

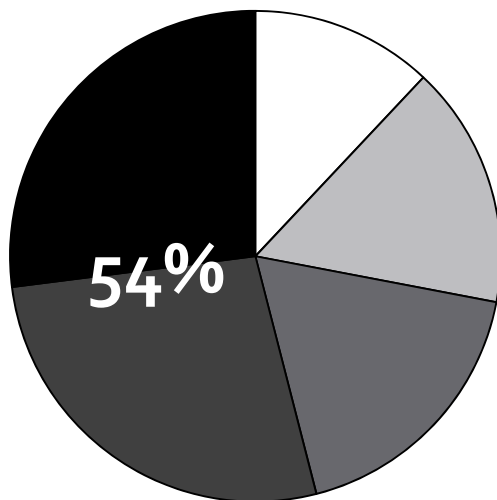
How can we help these children?

- The way that advanced processing works is a mystery
- Development has been rapid
- No ANSI standards and few verification procedures
- Lack of research regarding effectiveness in children

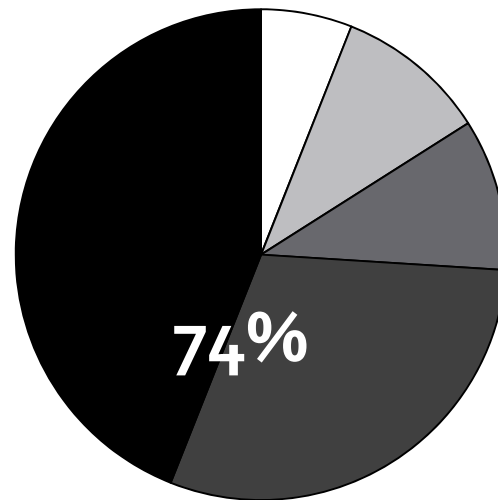
How can we help these children?

- Pediatric audiologists are fitting very young children with advanced signal processing (Rigsby et al, 2008)

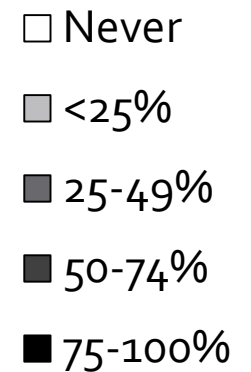
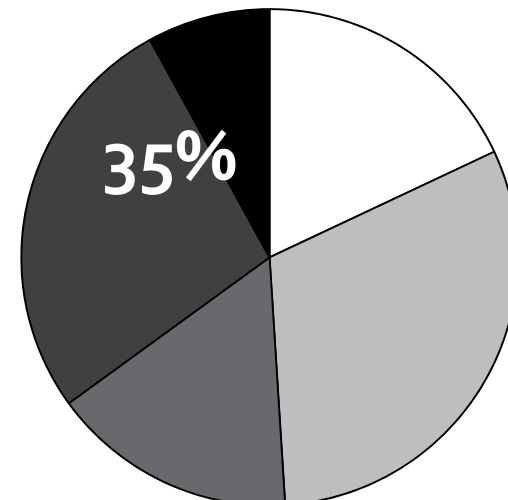
Noise Reduction



Feedback Suppression



Directional Microphones



Advanced Signal Processing in Children with Hearing Loss

- Two-year project funded by a grant from the ASHA Foundation
- Digital Noise Reduction (DNR)
 - Elementary schools are noisy places
 - Learning /communication takes place outside the classroom

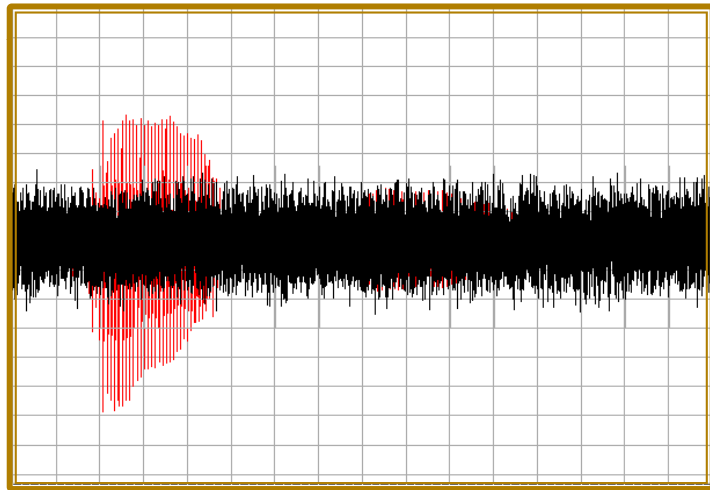
Digital Noise Reduction

- Results in adults are “not very exciting”
(Bentler et al, 2008; Nordrum et al, 2006; Peeters et al, 2009; Ricketts & Hornsby, 2005)
 - No change in performance with the use of digital noise reduction
 - Speech perception in noise (% correct)
 - Speech recognition threshold (SRT) in noise (dB)
 - Adults prefer DNR

A Different Approach

- Task Criteria
 - Demanding perceptual tasks that are sensitive to small changes in the acoustic signal
 - Consistent with the demands of a typical classroom
- Project
 - Divided Attention
 - Word Learning

Divided Attention



Divided Attention

- Hicks & Tharpe (2002)

Auditory

Word repetition

Percent words correct

Varied signal-to-noise

Visual

Button pushing

Reaction time



Divided Attention

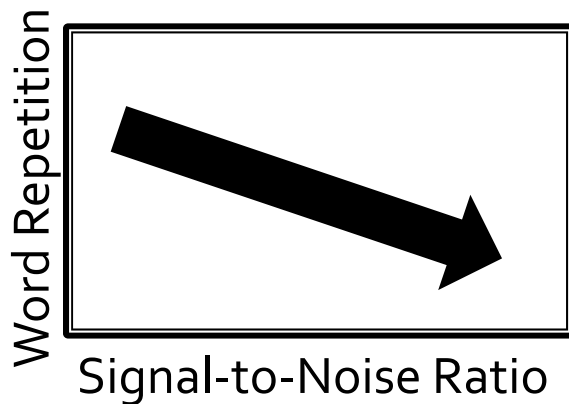
- Hicks & Tharpe (2002)

Auditory

Word repetition

Percent words correct

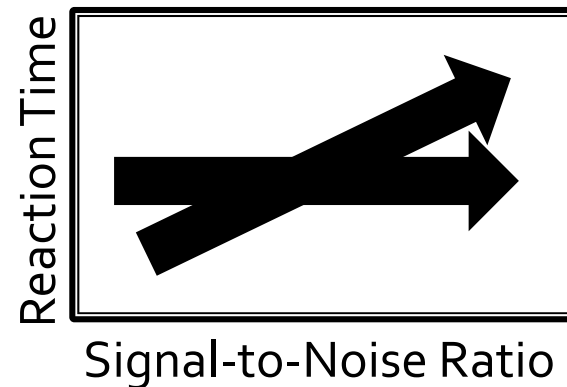
Varied signal-to-noise



Visual

Button pushing

Reaction time

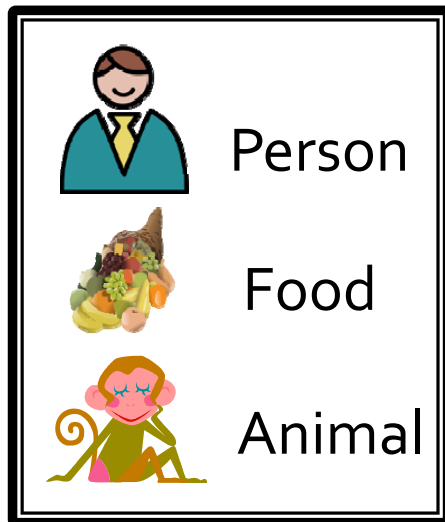


Divided Attention

- McFadden & Pittman (2008)

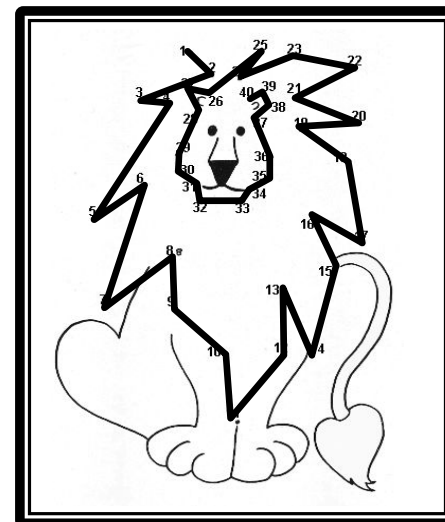
Auditory

Word categorization
Percent words correct
Varied signal-to-noise



Visual

Dot-to-dot games
Dots/minute

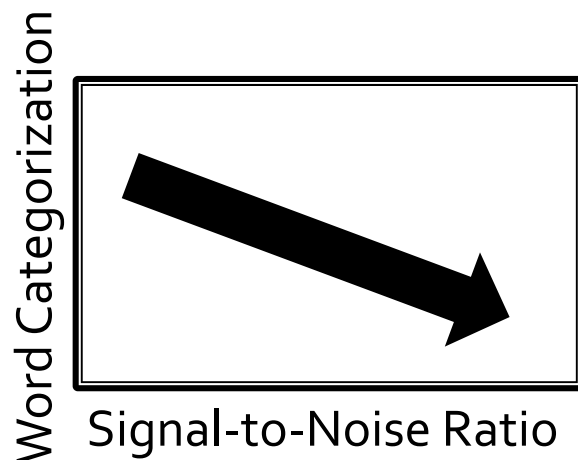


Divided Attention

- McFadden & Pittman (2008)

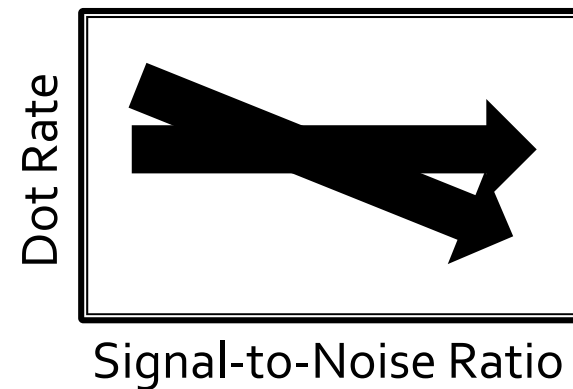
Auditory

Word categorization
Percent words correct
Varied signal-to-noise



Visual

Dot-to-dot games
Dots/minute



Divided Attention

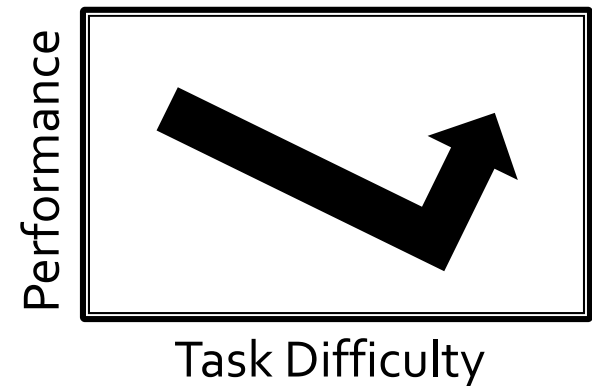
- We know that children's ability to engage in a visual task **is not** influenced by the difficulty of a concurrent auditory task.
- Is a child's ability to engage in an auditory task influenced by visual and auditory competitors?

Purpose

- To determine the effect of hearing loss on children's ability to process auditory information under complex conditions
- To determine the benefits of digital noise reduction in the management of those complex conditions

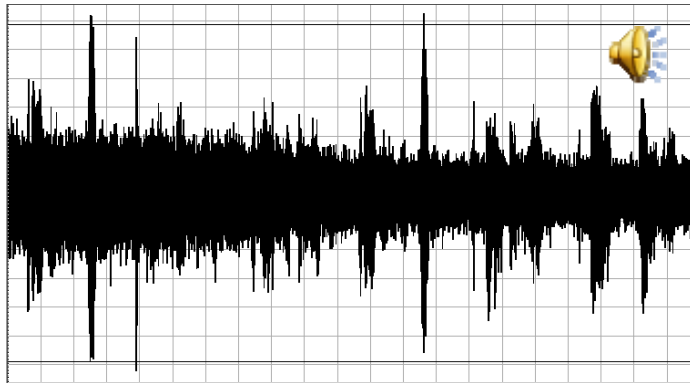
Method

- Progressively demanding conditions
 - Used noise and a visual task as competitors to an auditory task
 - Auditory
 - Auditory + visual
 - Auditory + visual + noise
 - Auditory + visual + noise + digital noise reduction

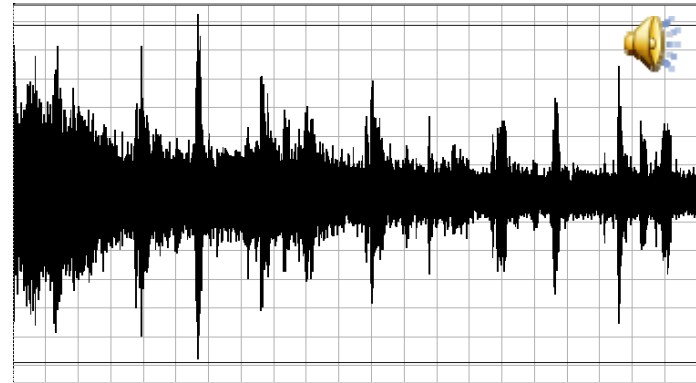


Which hearing aid to use?

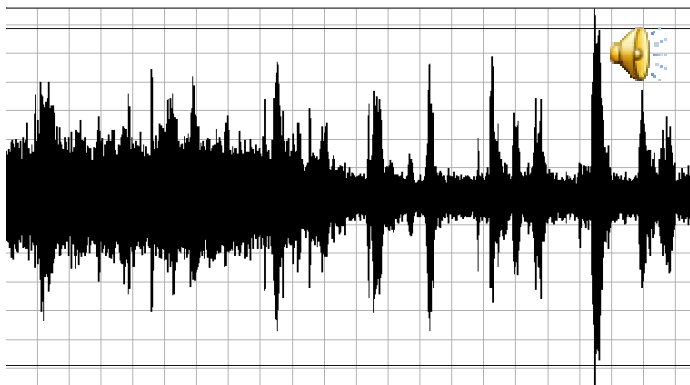
Phonak Naida



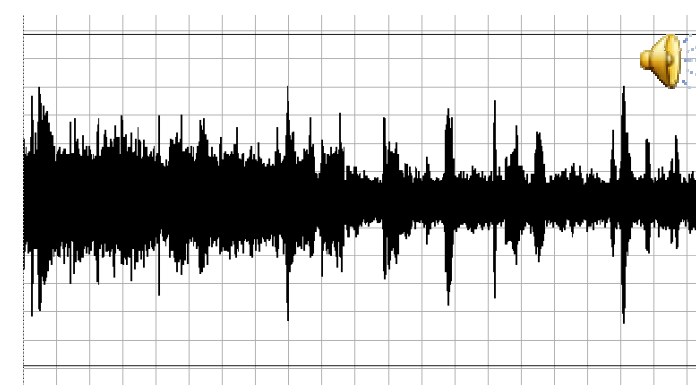
Widex Mind



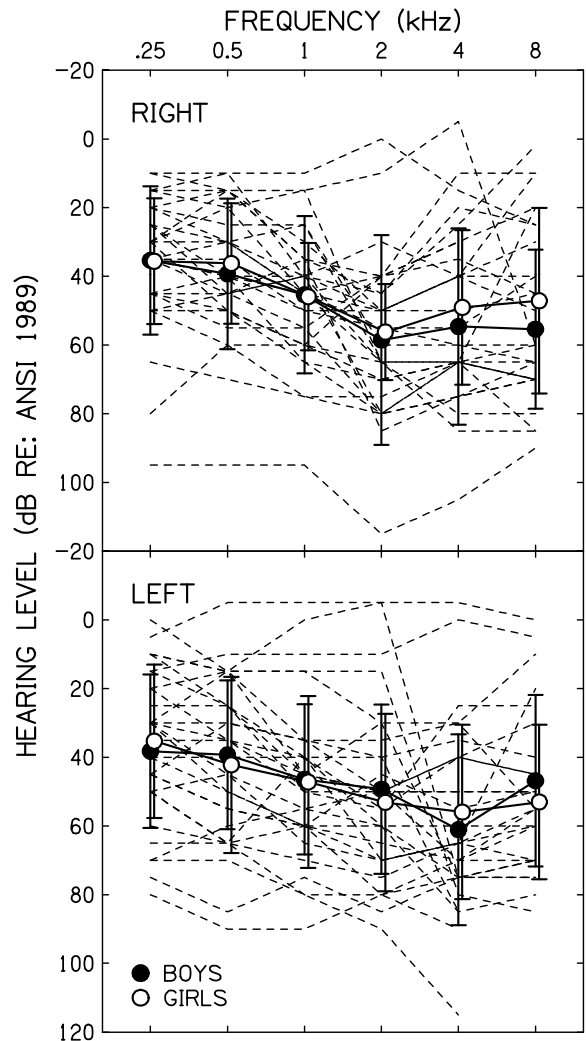
ReSound Azure



Siemens Explorer



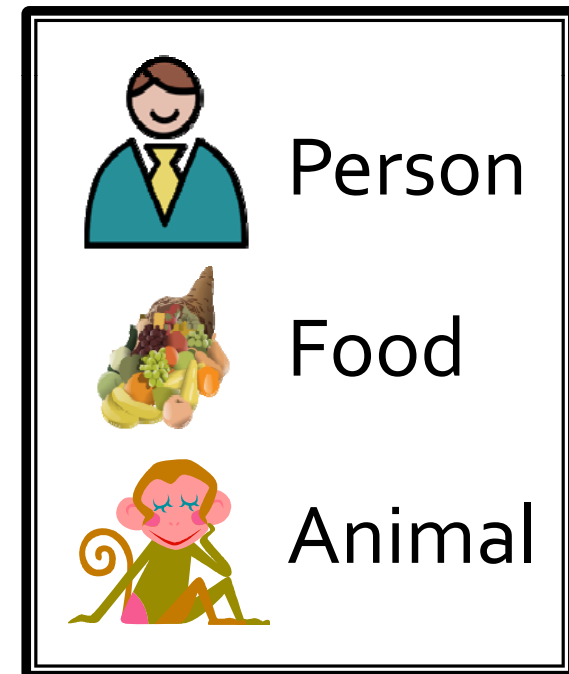
Method



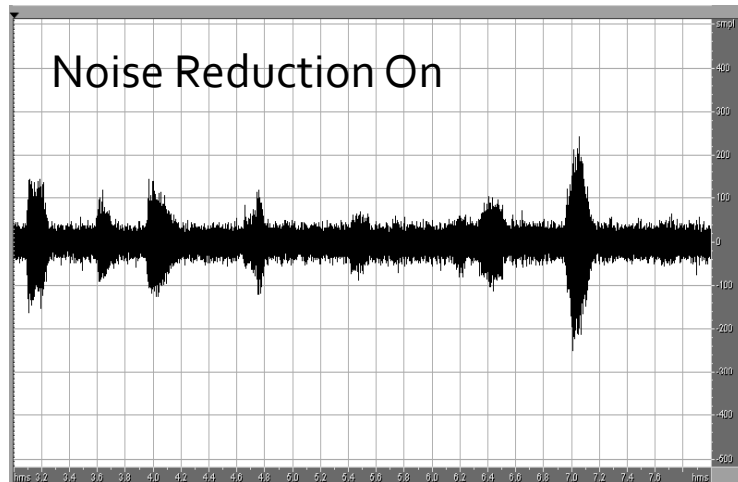
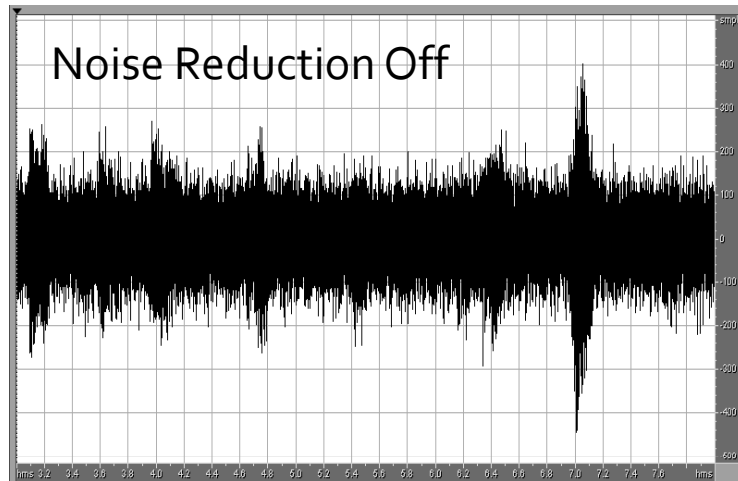
- 8-12 year-old children
 - 50 children with normal hearing
 - 30 children with hearing loss
 - Mild to moderately-severe
 - Degree of loss appropriate for amplification
- Receptive Vocabulary
 - PPVT IIIB
- Speech Intelligibility Index (SII)
 - Audibility in quiet and noise

Auditory Task

- 5 lists of 30 words
 - Common to children
 - Drawn from three categories
 - Person (exp: policeman, uncle)
 - Food (exp: donut, hamburger)
 - Animal (exp: frog, cat, gopher)
- Children indicated the category to which each word belonged



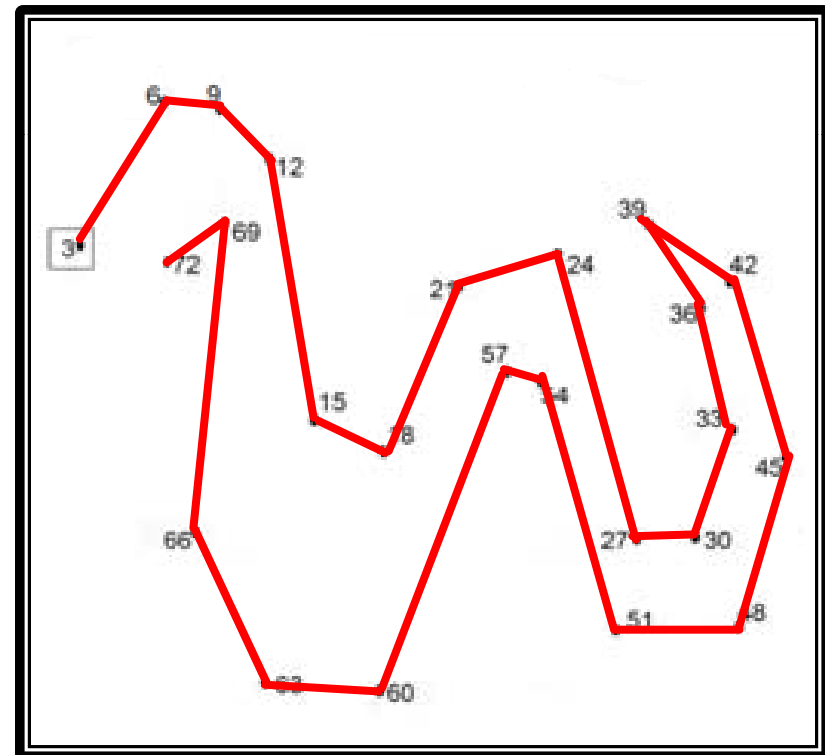
Auditory Task



- Presented in the sound field
 - 0 degrees azimuth
 - 50 dB SPL
 - Broadband noise at 0 dB SNR
- Noise Reduction On
 - Overall level -4 dB
 - SNR +2 dB

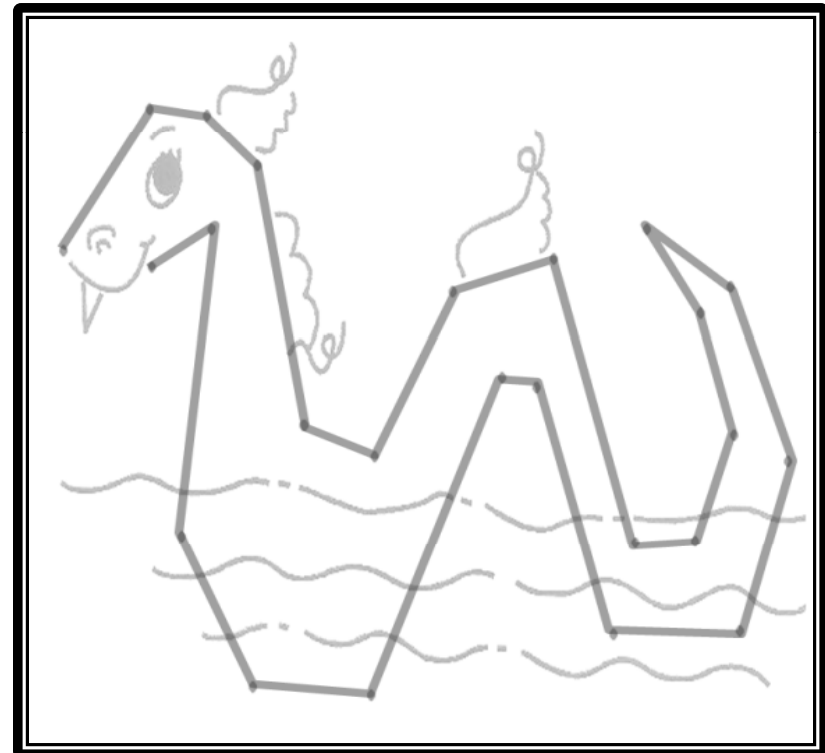
Visual Task

- Dot-to-dot games
 - Dots numbered in increments of 3
 - Starting point of each game was identified by a box
- Performance was scored in dots/min

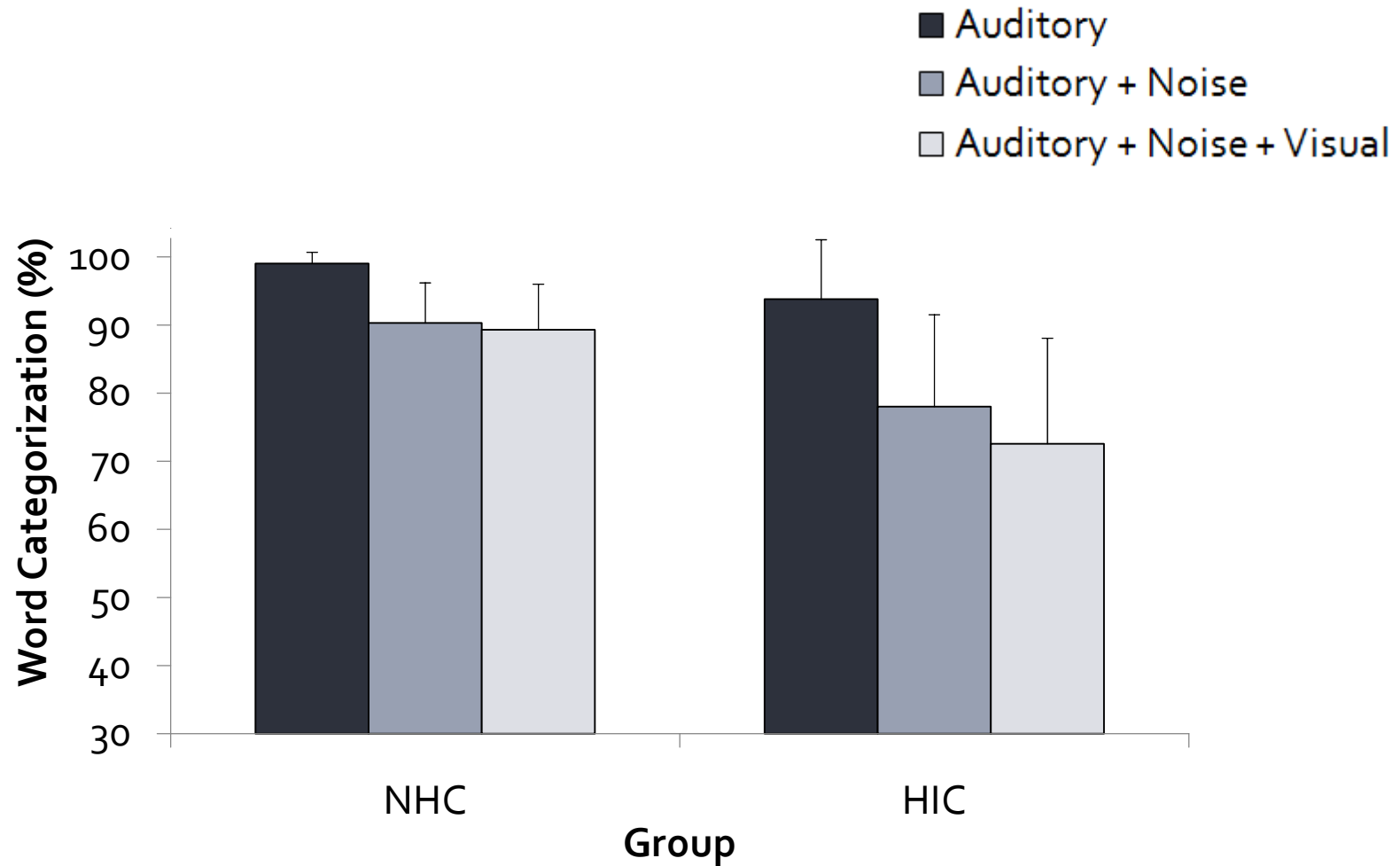


Visual Task

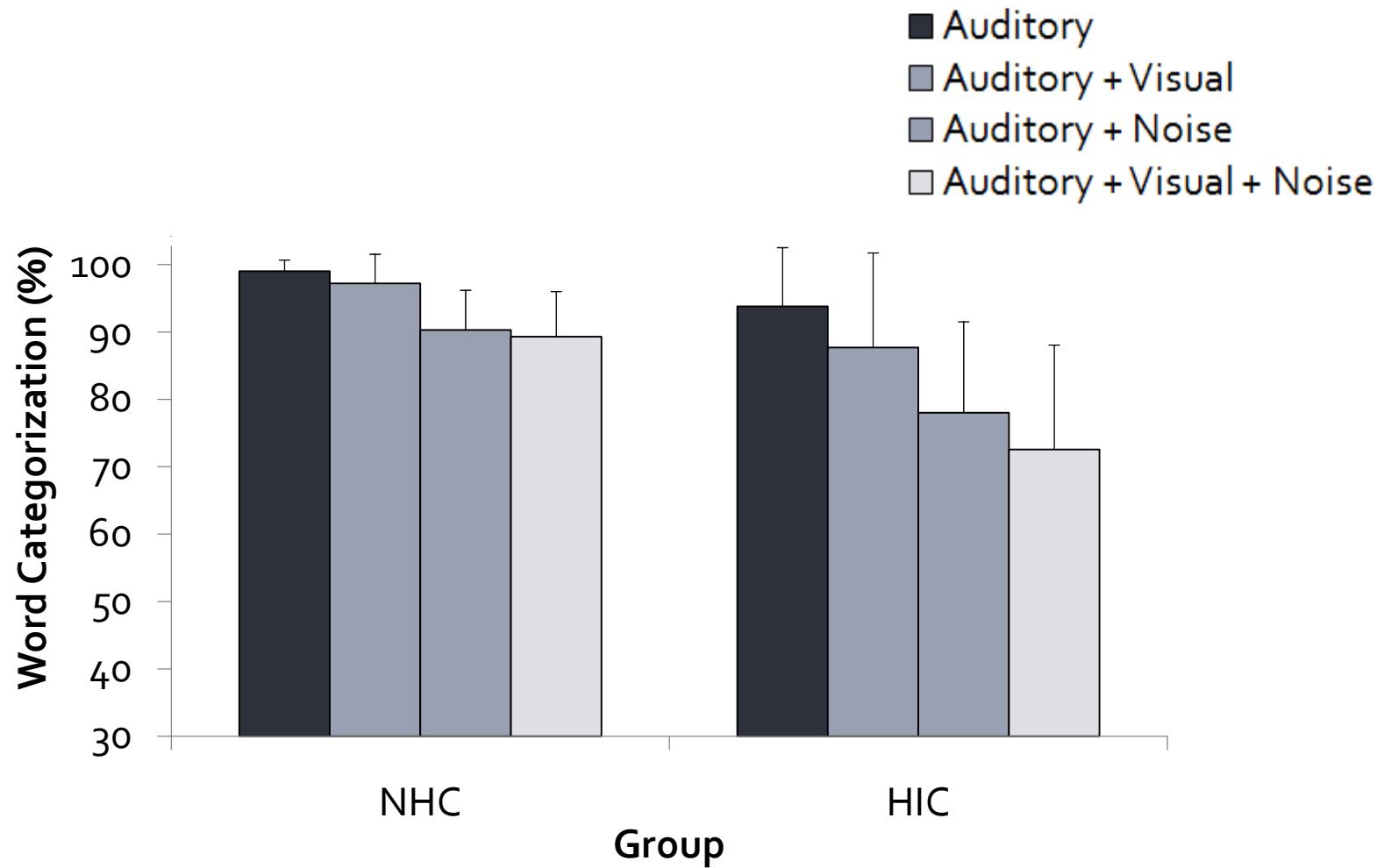
- Dot-to-dot games
 - Dots numbered in increments of 3
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- Performance was scored in dots/min



Results - Auditory Task



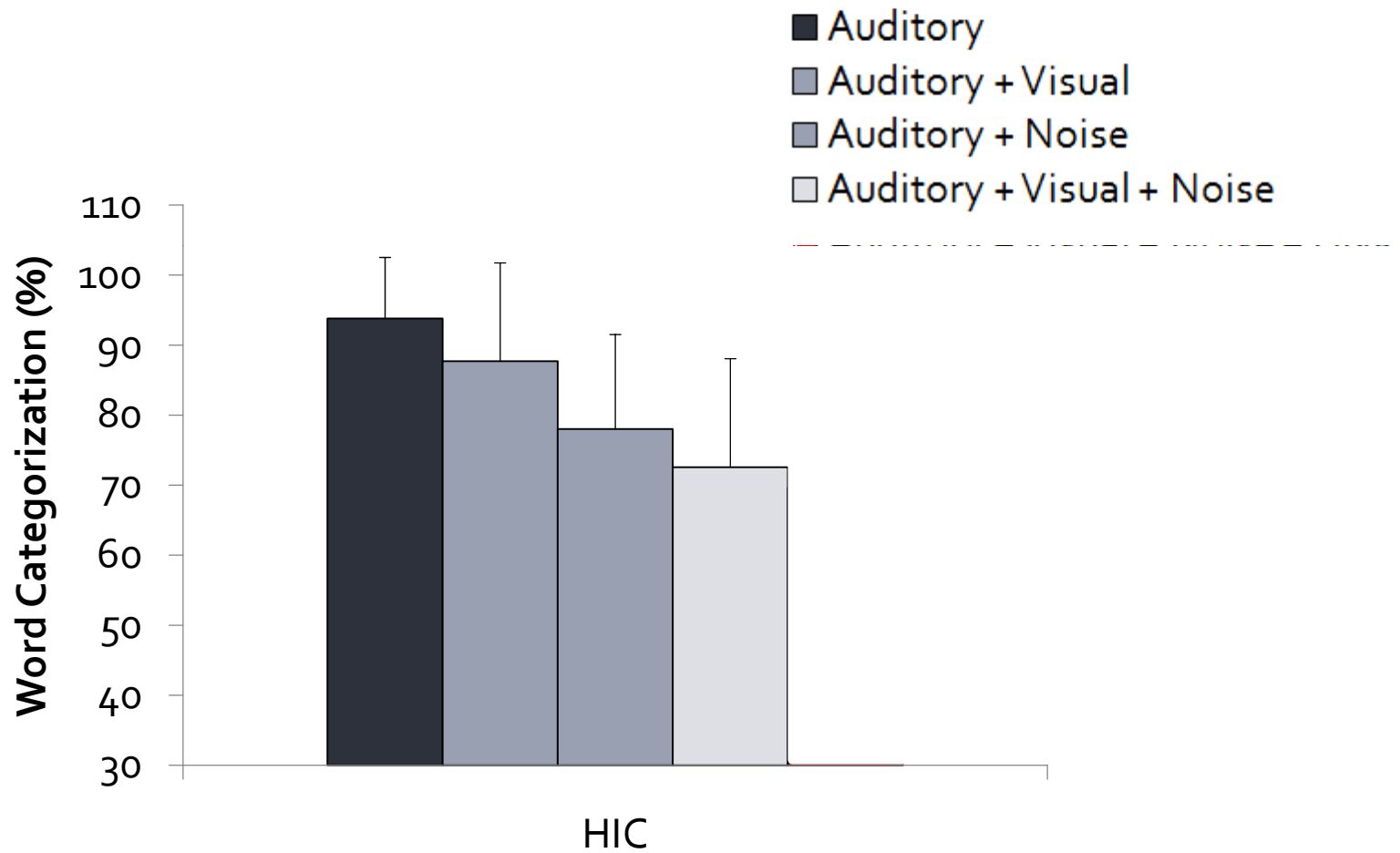
Results - Auditory Task



Results - Auditory Task

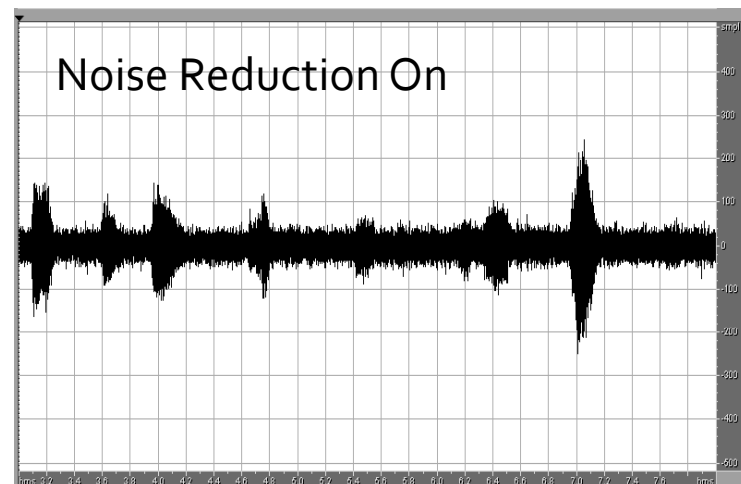
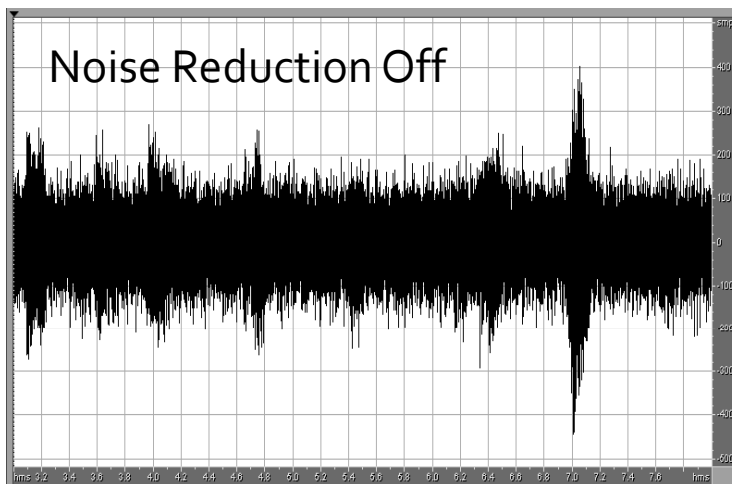
- Significant main effects of group and listening condition.
 - The performance of the children with hearing loss was poorer than that of the children with normal hearing.
 - Performance decreased with task difficulty.
- Significant group x listening condition interaction.
 - The effects of noise and the visual task was greater for the children with hearing loss.

Results - Auditory Task



Results - Speech Intelligibility Index

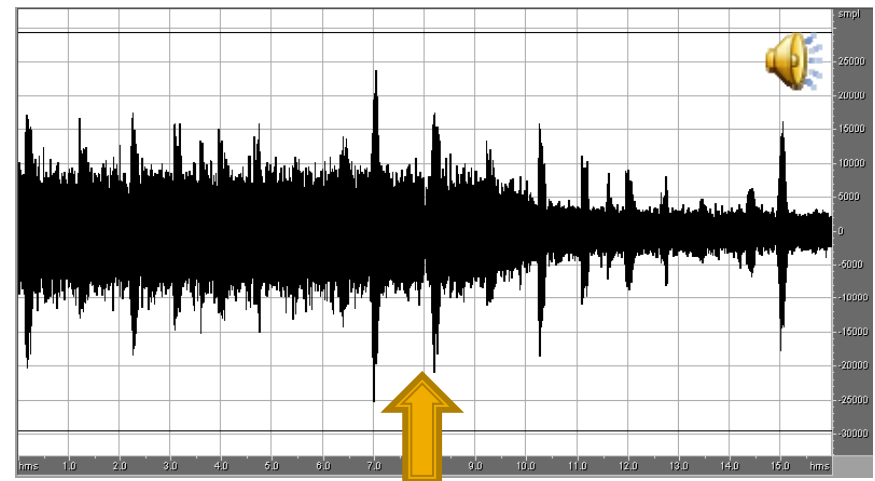
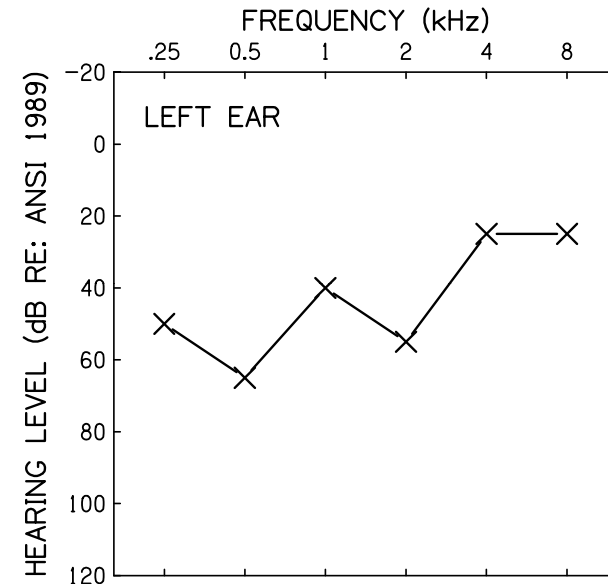
Average	SD



Example

- 9-year-old girl
 - 8-year-old vocabulary
 - Identified at 4 years
 - Amplified at 4 years

	SII	%
Quiet	0.70	100
Noise	0.32	73
Noise Reduction	0.33	73



Results - Factor Analysis (HIC only)

<u>Principal Component</u>	<u>Description</u>	<u>% Variability Accounted for</u>
Age	PPVT, chrono age	30%
Audibility	SII in quiet/noise, PTA	28%
Hearing History	Age at ID, age at amp	21%
Total		79.6%

Results - Factor Analysis (HIC only)

<u>Principal Component</u>	A				
	A	+V	+N	+V +N	+V +N +DNR
Age	0.29	0.42*	0.48*	0.51*	0.45*
Audibility	0.58*	0.49*	0.54*	0.54*	0.55*
Hearing History	0.03	-0.04	0.04	-0.03	0.07

A=Auditory, V=Visual, N=Noise, DNR=digital noise reduction

Conclusions

- To determine the effect of hearing loss on children's ability to process auditory information under complex conditions
 - Significant effect of hearing status
 - Performance was significantly related to:
 - Age
 - Audibility of the signal
 - Performance was not related to:
 - Previous hearing aid experience

Conclusions

- To determine the benefits of digital noise reduction in the management of those complex conditions
 - No improvement or reduction in performance with DNR

Is Digital Noise Reduction Appropriate for Children?

- Yes
 - No evidence that digital noise reduction is detrimental to performance in children.
 - Digital noise reduction maintains the audibility of the signal while decreasing the overall level.
 - May improve listening comfort without sacrificing intelligibility.
 - Provides children with an option in noise.

Thanks to...

■ People

- Samantha Gustafson
- Devin Anderson
- Kristi Petersen
- Sara Bos
- Christine Page
- Robert Fanning
- Lylis Olsen

■ Places

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- Mesa School District
- ASHA FOUNDATION